Privacy-preserving Federated Learning with Hierarchical Clustering to Improve Training on Non-IID Data

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Introduction

Federated Leanring



- SP broadcasts the global model.
- 2 Parties train local models and upload them.
- SP aggregates local updates

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Federated Learning



- Privacy threats in FL: Local updates will leak the information of raw datasets.
- Data heterogeneity in FL: Non-IID data between parties poses challenges.

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Propose secure aggregation schemes

- Homomorphic Encryption (HE)
- Secure Multi-party Computation (MPC)
- Differential Privacy (DP)

Improve training performance under Non-IID data.

Fine-tune the local training process

- Simultaneously preserve gradients privacy and is compatible with Non-IID scenarios.
- Elaborate protocols for secure distance computation on the secret shared gradients.
- Perform experiments on real-world datasets.



Introduction

Problem Setup

3 Our PPFL+HC

4 Evaluation

5 Conclusion

PPFL+HC System Model



- Service Provider (SP): coordinates the whole FL training process. ۰
- Computing Server (CS): helps SP to performs 2PC.
- Parties in FL: possesses its local data \mathcal{D} ۲

Step II.

Threat Model

- Honest-but-curious servers.
- No complicit.

Design goals

- Privacy protection
- Accuracy on Non-IID data
- Efficient 2PC protocols

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Phase 1

The Initialization Phase.

• Each participant *P_i* establishes a private seed key *k^{seed}* with CS.

Phase 2

The Gradients' Generation and Encoding Phase.

•
$$Encode(v) = \lfloor 2^s \times v \rfloor \mod p$$
,

•
$$\boldsymbol{g_i} = Encode(\overline{\boldsymbol{g_i}})$$

•
$$\langle \boldsymbol{g}_i \rangle_1 = \boldsymbol{r}_i, \, \langle \boldsymbol{g}_i \rangle_0 = \boldsymbol{g}_i - \boldsymbol{r}_i$$

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Phase 3.1 Secure Euclidean Distance of Gradients

Algorithm 1 Secure Euclidean Distance $SED(\langle g_i \rangle, \langle g_j \rangle) \rightarrow EDis$

Input: SP holds $\langle g_i \rangle_0$ and $\langle g_j \rangle_0$, CS holds $\langle g_i \rangle_1$ and $\langle g_j \rangle_1$. \mathcal{F}_{SMul} are adopted from Ezpc. **Output:** Euclidean distance *EDis* between g_i and g_j

- 1: SP sets $\langle \boldsymbol{z} \rangle_{\boldsymbol{0}} = \langle \boldsymbol{g}_i \rangle_{\boldsymbol{0}} \langle \boldsymbol{g}_j \rangle_{\boldsymbol{0}}$.
- 2: CS sets $\langle \boldsymbol{z} \rangle_1 = \langle \boldsymbol{g}_i \rangle_1 \langle \boldsymbol{g}_j \rangle_1$.
- 3: for $i \in 1$ to m do

 \triangleright *m* is the dimension of *g*_{*i*}

- 4: SP and CS invoke an instance of \mathcal{F}_{SMul} , in which SP's input is $\langle z \rangle_0[i]$ and CS's input is $\langle z \rangle_1[i]$. After that SP and CS learn result of multiplication $\langle d \rangle_0[i]$ and $\langle d \rangle_1[i]$, respectively.
- 5: end for
- 6: SP sets $\langle EDis^2 \rangle_0 = \sum_{i=1}^m \langle \boldsymbol{d} \rangle_0[i]$.
- 7: CS sets $\langle EDis^2 \rangle_1 = \sum_{i=1}^m \langle d \rangle_1[i]$.
- 8: CS sends $\langle EDis^2 \rangle_1$ to SP, SP reconstructs $EDis^2 = \langle EDis^2 \rangle_0 + \langle EDis^2 \rangle_1$ and gets EDis.
- 9: return Eucliean distance EDis at SP.

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Phase 3.2 Secure Manhattan Distance of Gradients

Algorithm 2 Secure Manhattan Distance $SMD(\langle \boldsymbol{g}_i \rangle, \langle \boldsymbol{g}_i \rangle) \rightarrow MDis$

- **Input:** SP holds $\langle g_i \rangle_0$ and $\langle g_i \rangle_0$, CS holds $\langle g_i \rangle_1$ and $\langle g_i \rangle_1$. \mathcal{F}_{DRelu} and \mathcal{F}_{MUX} are adopted from Ezpc.
- **Output:** Manhattan distance *MDis* between g_i and g_i
 - 1: SP sets $\langle z \rangle_0 = \langle g_i \rangle_0 \langle g_i \rangle_0$
 - 2: CS sets $\langle \boldsymbol{z} \rangle_1 = \langle \boldsymbol{g}_i \rangle_1 \langle \boldsymbol{g}_i \rangle_1$
 - 3: SP and CS invoke $\mathcal{F}_{\text{DRelu}}$ with input $\langle \boldsymbol{z} \rangle$ to learn output $\langle \boldsymbol{v} \rangle^{B}$
 - 4: SP and CS set $\langle \tilde{y} \rangle_0^B = \langle y \rangle_0^B$ and $\langle \tilde{y} \rangle_1^B = \langle y \rangle_1^B \oplus 1$, respectively.
 - 5: SP and CS invoke \mathcal{F}_{MUX} with input $\langle \boldsymbol{z} \rangle$ and $\langle \boldsymbol{y} \rangle^B$ to learn the positive values $\langle \boldsymbol{d}_{\boldsymbol{p}} \rangle$
 - 6: SP and CS invoke \mathcal{F}_{MUX} with input $\langle \boldsymbol{z} \rangle$ and $\langle \boldsymbol{\tilde{y}} \rangle^B$ to learn the negative values $\langle \boldsymbol{d_n} \rangle$
 - 7: SP sets $\langle MDis \rangle_0 = \sum_{i=1}^m \langle \boldsymbol{d}_{\boldsymbol{\rho}} \rangle_0[i] \sum_{i=1}^m \langle \boldsymbol{d}_{\boldsymbol{n}} \rangle_0[i]$ 8: CS sets $\langle MDis \rangle_1 = \sum_{i=1}^m \langle \boldsymbol{d}_{\boldsymbol{\rho}} \rangle_1[i] \sum_{i=1}^m \langle \boldsymbol{d}_{\boldsymbol{n}} \rangle_1[i]$ \triangleright *m* is the dimension of g_i

 - 9: CS sends $\langle MDis \rangle_1$ to SP and SP reconstructs $MDis = \langle MDis \rangle_0 + \langle MDis \rangle_1$.
- 10: return Manhattan distance MDis at SP.

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Phase 3.3 Secure Hierarchical Clustering of Gradients

Algorithm 3 Secure Hierarchical Clustering of Gradients $SHC(\{\langle g_1 \rangle, \langle g_2 \rangle, ..., \langle g_n \rangle\}) \rightarrow \{c_1, c_2, ..., c_l\}$

Input: SP and CS hold {⟨g₁⟩, ⟨g₂⟩,..., ⟨g_n⟩}
Output: / clusters {c₁, c₂,..., c_l}
1: SP and CS perform random dimensionality reduction with {⟨g₁⟩, ⟨g₂⟩,..., ⟨g_n⟩}, and then obtain: {⟨g₁⟩, ⟨g₂⟩,..., ⟨g_n⟩}

- 2: for $i \leftarrow 1$ to n do
- 3: for $j \leftarrow 1$ to n do
- 4: SP and CS invoke $Dis_{ij} \leftarrow SMD(\langle \dot{g}_i \rangle, \langle \dot{g}_j \rangle)$ (or $SED(\langle \dot{g}_i \rangle, \langle \dot{g}_j \rangle)$), then SP holds Dis_{ij}
- 5: end for
- 6: end for

7:
$$\{c_1, c_2, ..., c_l\} \leftarrow \mathsf{CLUSTERING}(\begin{bmatrix} Dis_{1,1} & Dis_{1,2} & \cdots & Dis_{1,n} \\ Dis_{2,1} & Dis_{2,2} & \cdots & Dis_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ Dis_{n,1} & Dis_{n,2} & \cdots & Dis_{n,n} \end{bmatrix})$$

▷ Hierarchical clustering

Phase 4 Gradients' Aggregation and Broadcast

$\begin{array}{l} Algorithm \ 4 \ {\rm Secure \ Global \ Gradients \ Broadcast} \\ {\rm SGB}(\langle {\textit{G}}_x \rangle) \rightarrow {\textit{G}}_x \end{array}$

Input: SP and CS hold party P_i 's global gradients $\langle G_x \rangle$.

Output: Party P_i gets the corresponding global gradients G_x

- 1: P_i and CS generates $r'_i = PRG(k_i^{seed})$ with the same dimension as $G_x > b$ Identical k_i^{seed} guarantee the consistency of r'_i in P_i and CS
- 2: CS masks $\langle G_x \rangle_1$ as follows: $\langle \widehat{G_x} \rangle_1 = \langle G_x \rangle_1 + r'_i$
- 3: CS sends $\langle \widehat{G}_x \rangle_1$ to SP, then SP reconstructs masked global gradients \widehat{G}_x as follows: $\widehat{G}_x = \langle G_x \rangle_0 + \langle \widehat{G}_x \rangle_1$
- 4: SP sends \widehat{G}_x to P_i , then P_i unmask the global gradients as follow: $G_x = \widehat{G}_x r'_i$



Datasets

- MNIST dataset
- CIFAR-10 dataset

Non-IID Settings

- Pathological Non-IID
- Label-swapped Non-IID

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Impact of the different Non-IID settings (MNIST)



(a) MNIST(Pathological Non-IID)

(b) MNIST(Label-swapped Non-IID)

Figure 1: Impact of different Non-IID settings and different HC rounds on test accuracy in MNIST dataset

Impact of the different Non-IID settings (CIFAR-10)



(a) CIFAR10(Pathological Non-IID)

(b) CIFAR10(Label-swapped Non-IID)

Figure 2: Impact of different Non-IID settings and different HC rounds on test accuracy in CIFAR-10 dataset.

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Comparing with Random Clustering



(a) MNIST Final Test Accuracy



(b) CIFAR10 Final Test Accuracy

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Figure 3: Comparing final test accuracy with Random Clustering (RC) in different Non-IID settings (Pathological and Label-swapped)

Impact of different metrics



Figure 4: Different dimensional retention proportions' average ARI

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Conclusion

In this paper, we introduce PPFL+HC, a novel FL framework that achieves

Pros

- Full privacy protection of gradients and high accuracy over Non-IID data.
- Efficient cryptographic protocols to implement secure hierarchical clustering over 2PC.
- Evaluation on two real-world datasets over two classic Non-IID settings

Cons

- Inherits constraints of FL+HC.
- Two non-colluding servers.

Thanks for listening!